

MARK DOWELL

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SKILLS

- Toon Boom Harmony
- Unity
- Adobe Photoshop
- Adobe Animate

EXPERIENCE

MAY 2023 – PRESENT

COMPOSITOR / 2D ANIMATOR, NEWSCAPE STUDIOS

- Utilize proficiency in Harmony to execute shot needs.
- Finalize Compositing of Characters, Props, and Backgrounds to ensure shots are ready for Final Edit.
- Match Lip-Sync of Character Mouth Movement to provided Soundtrack.

AUGUST 2022 – APRIL 2023

2D ANIMATOR, ONI STUDIOS

- Create 2D Character Animation in Toon Boom Harmony and Adobe Animate based off of provided Storyboards.
- Finalize Compositing of Characters, Props, and Backgrounds to ensure shots are ready for Final Edit.
- Match Lip-Sync of Character Mouth Movement to provided Soundtrack.

NOVEMBER 2020 – JANUARY 2022, MARCH 2022

CHARACTER SET-UP ARTIST, PROP DESIGNER BENTO BOX ATLANTA

Rumor – A Best Fiends Animation (credited as Character Set-Up Artist) ((2022))

Saturday Morning All Star Hits! (2021)

The Demon of Sweet Street – A Best Fiends Animation (2021)

- Rigging characters for animation in Toon Boom Harmony.
- Communicate with production to resolve errors/oversights in the pipeline.
- Create views for turnarounds from previously-created character designs.
- Design several iterations of requested props in Photoshop.

REFERENCES

MEAGAN D. CLARK - ONI STUDIOS; CREATIVE PROJECT MANAGER

RIAH PREJEAN - ONI STUDIOS; ANIMATION TEAM LEAD

MEAGAN@ONISTUDIOS.GG

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